

THE 'BURY BALLER LEAGUE

2027 COMPETITION FORMAT | SALISBURY, MARYLAND

THE COMPETITION

The 'Bury Baller League is a seven-week, small-sided competition presented by Catena FC. Football remains the foundation, while randomized Gamechangers create a second competition inside each match. Every result contributes toward one overall Championship Table.

5v5 SMALL-SIDED Standard roster max 9.	48 MINUTES Two 24-minute halves.	7 GUARANTEED Matches across competition.	7 WEEKS Jan. 9 - Feb. 27.
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COMPETITION BANDS

Baller I-IV organize appropriate matchups by age, competitive level and developmental fit. They are playing environments - not separate championships. Final placement is determined by Catena FC based on the overall field and the integrity of the competition.

ONE TABLE. ONE CHAMPION.

Where an outdoor roster is divided into two Baller units, both units contribute to the same parent-team championship total. Single-entry teams are weighted to the same weekly maximum. All eligible parent teams feed one overall Championship Table.

PER BALLER UNIT	FOOTBALL RESULT	GAMECHANGER	MAX POINTS
WIN	8	2 for GC win	10
DRAW	3	1 for GC draw	5
LOSS	0	0-2 GC points	2

SCHEDULING

Each Baller entry is guaranteed seven matches across the seven-week competition. The schedule may include selected doubleheaders or off-weeks to support clinic blocks, known conflicts and better competitive matchups. All scheduling decisions remain with Catena FC.

CATENA FC PRESENTS

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HOW IT WORKS

The 'Bury Baller League combines traditional league play with a randomized Gamechanger in every match. Teams compete for both the match result and the Gamechanger result, with every week contributing to one overall Championship Table.

SEVEN MATCHES	BEST SIX COUNT	FOOTBALL + GAMECHANGER	ONE CHAMPION
Guaranteed for every team.	Highest six weekly totals used.	Two results. One weekly total.	All eligible parent teams compete for the title.

THE GAMECHANGER

Every match includes one randomized Gamechanger. The Gamechanger temporarily changes the scoring conditions and can directly impact the final score and result. The draw is conducted privately by Catena FC before the scheduled kickoff and revealed to the teams at the start of the match.

KILLER BALL SOLVE	FOUR GOAL CREATE	POSSESSION CONTROL
A changing problem. A different solution.	Multiple goals. Smart defending. Quick combinations.	Keep the ball. Move the game. Create the opening.

PRIVATE DRAW > REVEAL > NORMAL PLAY > ACTIVATE

Detailed procedures, scoring values, and activation rules for each Gamechanger will be released to participating teams prior to competition, preserving the unexpected while giving teams the information they need before play begins.

SCORING & CHAMPIONSHIP TABLE

Each match generates points from the football result and the Gamechanger result. Where one outdoor roster is split into two Baller units, both units contribute to the same parent-team championship total. Single-entry teams are weighted to the same weekly maximum. The highest six of seven weekly totals count toward the final standings.

PER BALLER UNIT	FOOTBALL RESULT	GAMECHANGER	MAX POINTS
WIN	8	2 for GC win	10
DRAW	3	1 for GC draw	5
LOSS	0	0-2 GC points	2

MATCHDAY FORMAT

Matches are 48 minutes (two 24-minute halves) with a maximum roster of 9 players. Kick-ins only, no corners, and no direct goals from a kick-in. The Gamechanger rules for the week will be provided to all teams prior to kickoff.